

<p>Personal, Social and Emotional Development</p> <p>How to keep our bones healthy. Sharing and caring for others. Talk about feelings and how we can comfort or help others. Care for school materials. Develop confidence and independence. Play games in small groups to learn turn taking.</p>	<p>Communication and Language</p> <p>Tell repetitive stories and play games which involve repetition of words and phrases. Recite rhymes or stories developing intonation Talk about what the children see, hear, think and feel. Talk about their favourite things brought to school in their 'favourites bag'. Communicate in role play - Doctor's surgery, Baby clinic, Explorer area, Chinese restaurant.</p>	<p>Physical Development</p> <p>Explore new ways of moving e.g slithering, twisting, quickly, slowly. Develop physical skills on large climbing equipment. Learn correct pencil grip to make marks. Talk about favourite foods and healthy foods. Dental hygiene and how to keep teeth clean. Forest School activities.</p>
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FUNNYBONES



<p>Literacy</p> <p>Reading familiar stories and talking about characters and what might happen. Mark making in mark making and role play areas. Recognising name and writing letters in their own name. Letter and Sounds - body percussion, rhythm, rhyme and alliteration.</p>	<p>Mathematics</p> <p>Sorting, matching, counting to 10. Sing counting songs and rhymes with props. Talk about and recognise patterns. Use 'big' and 'little' in play. Find different ways to represent numbers- on fingers, objects, bead strings, mark making. Use language of shape and make pictures and models with 2D & 3D.</p>	<p>Understanding the World</p> <p>Learn more about occupations of Doctors, Dentists, Archaeologists, Explorers. Understand about growth, decay and changes. Talk about natural things they find at Forest School. Play with torches, beebots and remote control cars to explore control technology.</p>	<p>Expressive Arts and Design</p> <p>Creating sounds and exploring how they can be changed. Explore textures through different tools and paint effects. Use props to re-enact stories like 3 Billy Goats etc Model role play situations to extend imaginative opportunities.</p>
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